



Quick Recall Facts

Year 1 – Summer 1

I can tell the time.

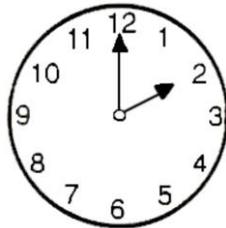
Children need to be able to tell the time using a clock with hands. This target can be broken down into several steps.

- ▶ I can tell the time to the nearest hour.
- ▶ I can tell the time to the nearest half hour.

Key Vocabulary

Two o'clock

Half past eight



Top Tips

The secret to success is practising **little** and **often**. If you would like more ideas, please speak to your child's teacher.

Talk about time - Discuss what time things happen. When does your child wake up? What time do they eat breakfast? Make sure that you have an analogue clock visible in your house or that your child wears a watch with hands.

Play a game - "What's the time Mr Wolf?"

Read books about time

Online- Try this Welsh Dragon clock game -
<http://www.bbc.co.uk/wales/snapdragon/yesflash/time-1.htm>



Quick Recall Facts

Year 1 – Summer 2

I know number bonds for each number to 10.

By the end of this half term, children should know the following facts. The aim is for them to recall these facts **instantly**.

$0 + 7 = 7$	$0 + 8 = 8$	$0 + 9 = 9$	$0 + 10 = 10$
$1 + 6 = 7$	$1 + 7 = 8$	$1 + 8 = 9$	$1 + 9 = 10$
$2 + 5 = 7$	$2 + 6 = 8$	$2 + 7 = 9$	$2 + 8 = 10$
$3 + 4 = 7$	$3 + 5 = 8$	$3 + 6 = 9$	$3 + 7 = 10$
$4 + 3 = 7$	$4 + 4 = 8$	$4 + 5 = 9$	$4 + 6 = 10$
$5 + 2 = 7$	$5 + 3 = 8$	$5 + 4 = 9$	$5 + 5 = 10$
$6 + 2 = 8$	$6 + 2 = 8$	$6 + 3 = 9$	$6 + 4 = 10$
$7 + 1 = 8$	$7 + 1 = 8$	$7 + 2 = 9$	$7 + 3 = 10$
$8 + 0 = 8$	$8 + 0 = 8$	$8 + 1 = 9$	$8 + 2 = 10$
		$9 + 0 = 9$	$9 + 1 = 10$
			$10 + 0 = 10$

Key Vocabulary

What do I **add** to 5 to make 10?

What is 10 **take away** 6?

What is 3 **less than** 10?

How many more than 2 is 10?

They should be able to answer these questions in any order, including missing number questions e.g. $1 + \bigcirc = 10$ or $9 - \bigcirc = 8$.

Top Tips

The secret to success is practising **little** and **often**. Can you practise these Quick Recall Facts while helping to tidy up? How many toys can you put away? If you would like more ideas, please speak to your child's teacher.

Play games with digit cards – Turn over a card to get a target number. Time yourself to say number bonds to the target.

Eg Target 7

Turn over 4 say, "3."

Turn over 5 say, "2."

Turn over 8 say, "Bust!"

Online -<http://www.iboard.co.uk/iwb/Alien-Pairs-to-10-733> Add two numbers to make 10 to make the space ship fly away.